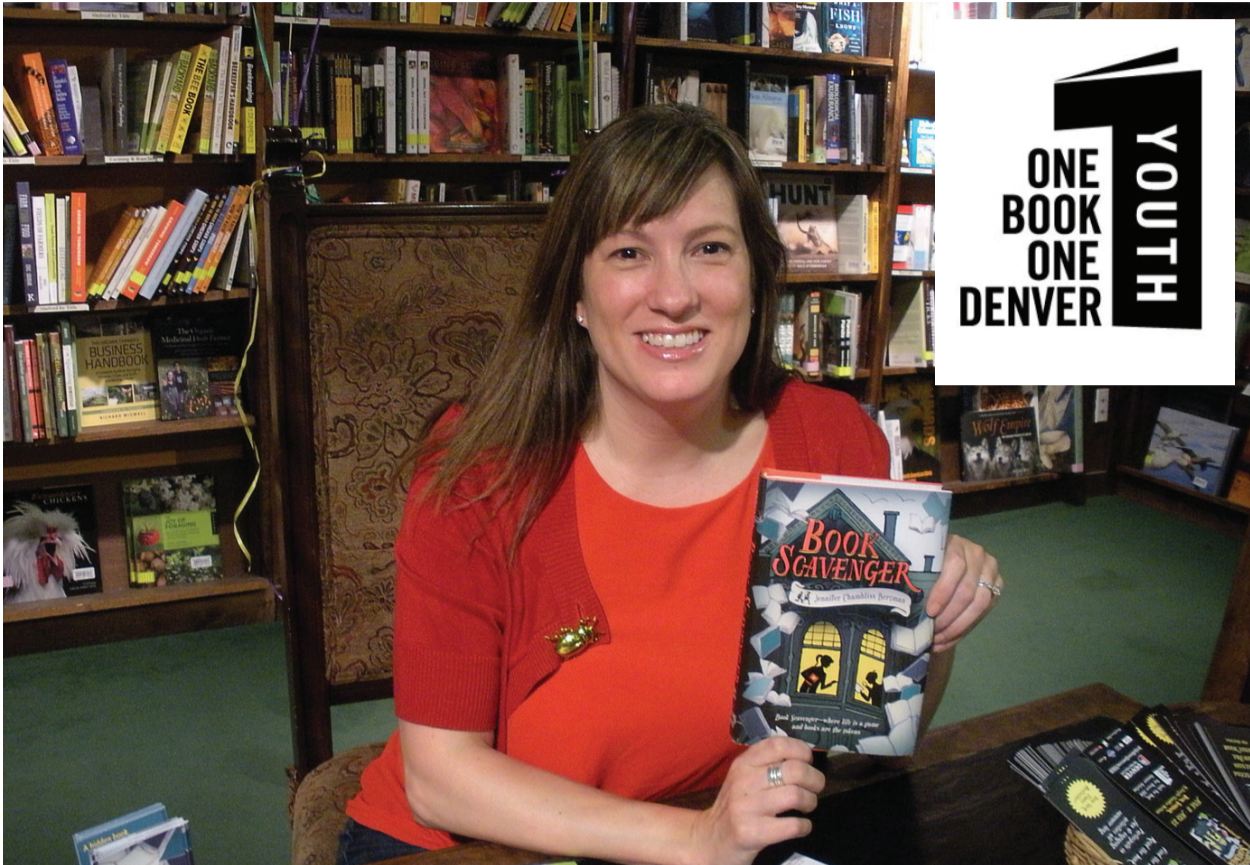




CK Reporter of the Week
Tripp Ceysse, Arvada

Local author writes 'One Book'



Jennifer Chambliss Bertman at the Tattered Cover's kickoff party for "One Book, One Denver" Photo by Kaitlyn Pierce

Bertman hopes that her novels will encourage kids to get more into reading and get sucked into stories, as that's her favorite part of reading.

So far, it seems to be working: "Book Scavenger" is an attention-grabbing novel.

The kickoff party was June 11, but if you missed it, don't worry because there are over 50 events this summer related to the book happening all around Denver, and a celebration party later this summer on August 6.

In my interview with her, Bertman expressed how honored she is to have her first novel chosen to be part of this fun, important program.

She was very excited that her book was coming to life and transforming "reading into reality" through all these extensions and games related to the story.

Bertman, who now makes her home on Colorado's Front Range, grew up in San Francisco, the place in which her novel is based, and she says that as a kid she wanted to be a writer, but it wasn't until college that she really got into it and started writing more professionally.

Very much like her character Emily, Bertman says that as a kid she was a big reader with an active imagination, and although shy, loved school and games.

"Books build community and foster relationships" is the one thing that Jennifer Chambliss Bertman wants all readers to take away from her middle grade mystery novel.

Throughout the book, this is a prevalent theme and something we should all pay a little more attention to.

The "Youth One Book, One Denver" program, otherwise known as "YOBOD," serves to do just that.

The event allows for kids across Denver to connect by all reading the same book and then participating in activities relating to the story throughout the summer.

YOBOD is for kids ages 9-12, and is both exciting and educational.

Bertman's "Book Scavenger" was recently chosen to be part of the annual "Youth One Book, One Denver" program.



Story and book review
by Kaitlyn Pierce,
14, a CK Reporter
from Arvada

YOBOD novel is start of a trilogy

In "Book Scavenger," by Jennifer Chambliss Bertman, 11-year-old Emily has just moved to San Francisco, and is dreading starting over at a new school.

However, she is enthusiastic about getting to play Book Scavenger, the online book-hiding game, in the city where it originated.

On top of that, she will be able to participate in her idol, publisher Garrison Griswold's, secret new game.

That is, until she hears that he's in critical condition after being mugged.

Several days later, she and her newly befriended neighbor, James, discover a book that they believe is the beginning of Griswold's game.

While in the process of following the clues and cracking the codes, the two friends learn that someone else is after the book as well, and tension starts to build between them.

Emily desperately wants to continue, despite the threat of the other people interested in the game, while James fears for their safety and wants to just

hand it over.

Will they succeed in completing the game or have the book stolen from them before they can finish it?

More importantly, will their friendship survive the game?

The book was very good and kept my attention throughout.

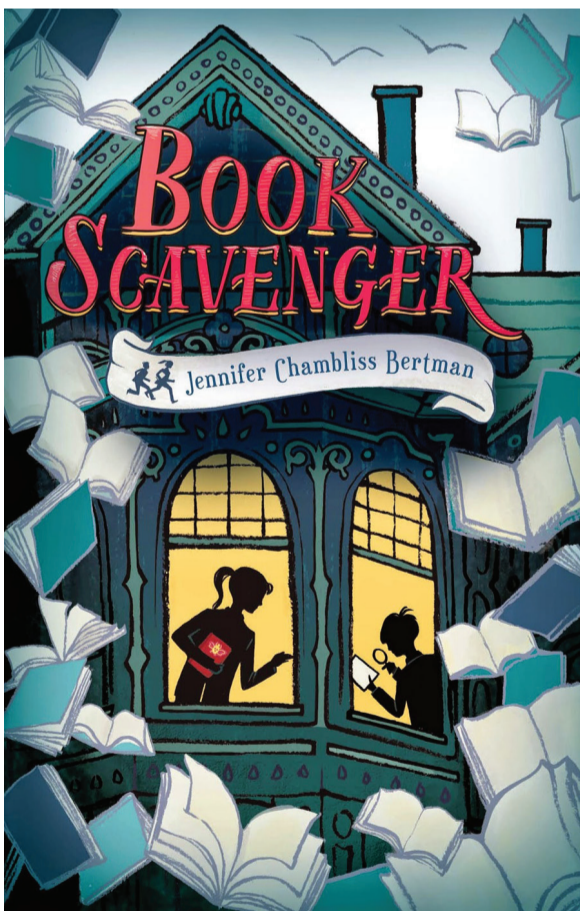
While geared toward younger kids, older kids will enjoy it as a quick read, too, and I'd recommend it for all ages.

The story itself was interesting, but the added elements of puzzles, ciphers, and treasure hunts really gave the book and classic mystery-type story a new and engaging twist.

It's definitely a must read, especially for anyone who likes puzzles or mysteries.

Plus, the story isn't over yet: Bertman plans on making this story into a

trilogy. The next book will be titled, "The Unbreakable Code," and if you like these books, there will be more (a whole new story and characters) coming after the trilogy wraps up.



One Book, One Denver, Much Fun!

The "Youth One Book, One Denver" program is an effort shared by Denver Arts & Venues, the Denver Office of Children's Affairs, the Denver Public Library, Denver Quality Afterschool Connection (DQUAC), and the Tattered Cover Book Store.

It's geared for young readers between 9 and 12, and is based on everyone reading the same novel during the summer and then participating in activities based on that book.

"The Book Scavenger" is available at any Tattered Cover Book Store or at any Denver Public Library.

Activities between now and August 6 range from making comic books and posters to creating board games and music to writing plays and designing robotics projects, all based on the book.

For more on the "Youth One Book, One Denver" project, including a full schedule of related activities, go to ArtsAndVenuesDenver.com/Events-Programs/One-Book-One-Denver-New/Events



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'Finding Dory' good sequel to 'Nemo'

Most everyone has heard of the popular kids' movie, "Finding Nemo" and, if not, well, you might be considered odd.

It was hard to not like adorable talking fish who just make your heart melt, and now there is a sequel, "Finding Dory".

"Finding Nemo" was mainly about Nemo (voiced by Hayden Rolance) and his dad, Marlin (Albert Brooks) but "Finding Dory" takes a whole new direction which focuses more on Dory (Ellen DeGeneres) and her past life.

As you may know from "Finding Nemo," Dory suffers from short term memory loss and can't remember anything from what she ate for breakfast to what her parents names were.

But, one day she begins to remember her family as random things give her clues; Every once in awhile she gets flashbacks to her childhood.

Dory is very excited about this and she wants to find her family and be reunited after so many years of not remembering them.

Dory, Nemo, and Marlin all embark on a adventure to find Dory's parents.

They visit old friends and make new ones too!

I think this movie was a fantastic sequel to one of the world's most popular kids' movies. There were very high standards set by that film, and it meets all levels!

"Finding Dory" is very light-hearted and cute, and it's fun to see all those

different sides to all those characters that you didn't see in "Finding Nemo."

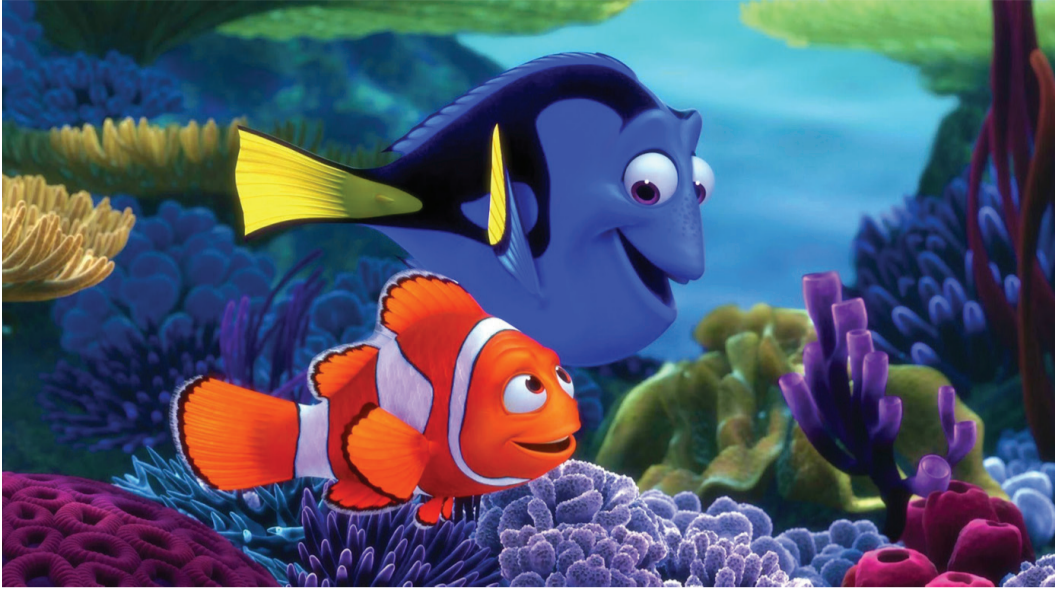
For example you could see how determined Dory was to find her parents, even if it was dangerous. You didn't get to see much in "Finding Nemo" of Dory being so determined.

The animation was beautiful; it was vibrant and very detailed. There were beautiful colors that made the movie come to life and the movie had so many things going on in the background that it made it even more fun to watch.

I liked seeing the movie in 3-D because it gave the movie some more depth, though I think you might get much the same experience not seeing it in 3-D, too.

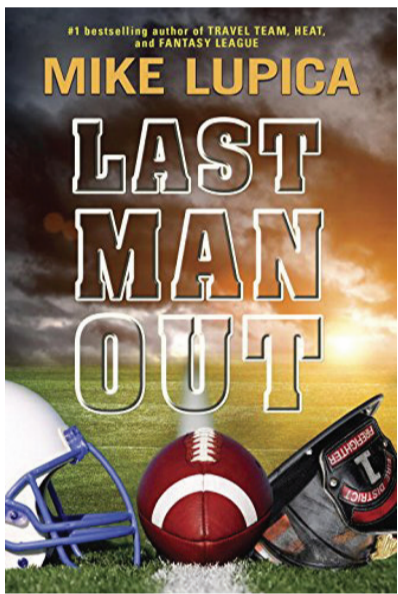
Rather than some action movies where 3-D gives the movie a lot more, I think with "Finding Dory" can work either way.

I recommend this for all ages because it's appropriate for younger kids, but it's enjoyable to an extent that adults will love it too.



By Innagen Roberts, 12, a CK Reporter from Lakewood

Lupica offers family, football and a plot twist



Sportswriter and middle-school author Mike Lupica has yet again written a book based on football.

In "Last Man Out," 12-year-old Tommy Gallagher is a typical middle-schooler in Boston. He has a sister and lives with his mom and dad, a Boston firefighter (referred to as "Boston's Bravest").

It is the beginning of a new school year and the autumn football season.

As the toughest kid on the team, Tommy takes on his dad's firefighting motto for football, "First man in; Last man out".

Nick and "Greck", Tommy's friends, play on the same team, the Brighton Bears.

At each of Tommy's games his mom and sister sit with the other parents while his dad sits in the corner so he can have all eyes on Tommy.

In the middle of the game Tommy hears a siren on the highway.

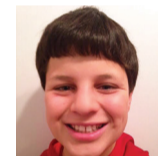
Is Tommy's biggest battle about football anymore?

Mike Lupica, a seasoned sports author, has written other football books such as "Fantasy League" and "The Underdogs" yet none compare to "Last Man Out."

If you have ever tried to write a football story you will know how challenging it is, which makes this book all the better.

Even if you aren't a football fan or not that big a sports fan, you will enjoy the plot and the well-written story, but, on the other hand, this a must read for fans, for ages 9-14 both and for both boys as well as girls.

Watch for it when it's released this September!



By Sam Martinez, 13, a CK Reporter from Lakewood

Fun fantasy for younger graphic novel readers

"Red's Planet," a graphic novel by "Phineas and Ferb" animator Eddie Pittman, seems very similar in artwork and style to the "Bone" series by Jeff Smith.

Red, a ten-year-old foster child, dreams of running away and finding her own perfect paradise far away from her irritating foster family.

During one of her escape attempts, a UFO takes her up in a beam of light and soars thousands of light-years away from Earth.

Eventually, Red discovers she is on a spaceship with many different aliens all trading and socializing.

Suddenly, the ship is attacked by space pirates and crashes on an unknown planet with a few other hostile shipwrecked aliens.

Red must survive on a dangerous planet with her only two friends, Tawee, a small grey alien, and Goose, a grouchy lion-like alien who is the park ranger of the planet.

Can Red survive and find her perfect paradise, or will she forever be stranded on a desolate planet?

This comedic graphic novel kept me hooked until the end, which was more of a cliffhanger than an actual ending.

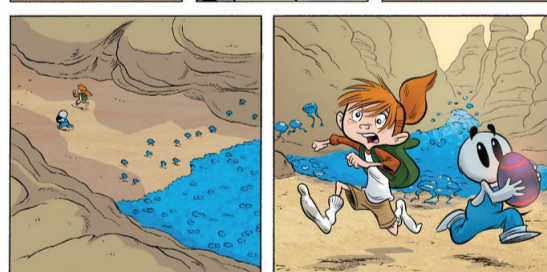
It is the first in a series, so the author was able to sneak many questions into the story that presumably will be answered in the next book, coming in 2017.

For example, who are the pirates?

Who does Goose work for?

And will Red ever find her way back to Earth?

I would rate this book as a 10 out of 10. The artwork was great, something that I know would have caught my eye in my elementary school years.



I think this is a good book for grade school kids because of the clean comedy, the easy-to-follow story line, and the eye-catching illustrations.

And while it is similar to the "Bone" series, it is not nearly as intense.

I would recommend this book for kids in third grade and up if they are reading it alone, but parents can definitely read it out loud to younger children – if parents are willing to put up with the kids begging for just one more chapter before bedtime.

In conclusion, if you or your parents are in the mood for a short and sweet humorous graphic novel, this is the one.

And, if you like it, you'll be glad to hear that Eddie Pittman is writing sequels that will be released in 2017.



By Thomas Krumholz, 14, a CK Reporter from Denver

Just in time for summer vacation, permission to sleep in



If you're looking for an excuse to spend a little more time in Dreamland every morning this summer, this is good news.

If you're arguing with your parents over your right to stay up watching movies until the wee hours, perhaps it's not. And once school starts up, the risk of falling asleep in class will come into it.

Whatever your position, the American Academy of Sleep Medicine has released its recommendations for how much sleep young people should get.

For kids between 6 and 12, they recommend that you get 9 to 12 hours of sleep every night. That means, on average, you could stay up until 11 p.m.,

but only if you stay in bed until 9:30 next morning.

Once you're a teenager, you can stay up until 11 and get up again at 8 a.m., because now you only need between 8 and 10 hours of sleep a day.

The American Academy of Pediatrics has agreed with these guidelines for years. But now more research shows that getting enough sleep helps you focus better, maintain your emotional balance and keep other health factors under control.

So for the summer, you have permission to stay up late and sleep in, but, once school starts, those early start-up times may set your bedtime back farther than you'd like.

photo/ Love Krittaya

Curious, complicated but rewarding ghost story

Pram has always know that she's different. She's always been able to see and hear things that no one else can: Ghosts.

In fact, her best friend, Felix, is a ghost. Felix is her only friend, too, until she meets Clarence Blue. Charming, polite, and very much alive, Clarence takes Pram on a search for his dead mother.

However, the two will soon learn that not everyone who knows about Pram's ability will use it for good.

"A Curious Tale of the In-Between," by Lauren DeStefano, is an intriguing book that would be a good fit for several audiences.

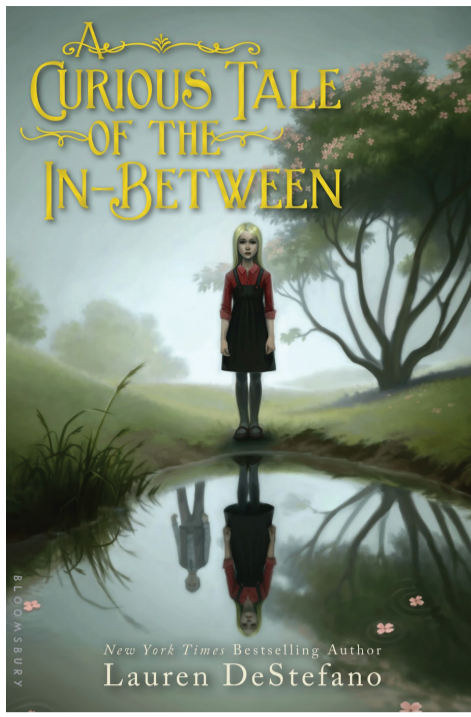
One of the highlights of the book is its well-developed characters, whose well-thought-out personalities take the reader on a journey that wouldn't be the same without the extraordinary character makeup.

It is the characters that will leave readers thinking about the novel long after they are done with it.

Like the characters, the plot had many layers.

In fact, the plot had almost too many layers.

It was easy to understand and pretty straightforward until about three-quarters of the way into the book. After that,



things got a little confusing, and readers may find themselves re-reading parts in an attempt to understand the story.

It is understandable, but it takes a while to comprehend.

This novel would be best for readers from sixth grade to high school.

If not for the slightly perplexing plot, it would even be a good read for kids younger than that.

Older kids will find it entertaining as well, and will appreciate how well it is written.

This novel is not for horror fans, even though it is a story about ghosts, but fantasy fans will enjoy it.

"A Curious Tale of the In-Between" is a wonderful book with only a few kinks, and will be entertaining to many.



By Cara Dulin, 14, a CK Reporter from Castle Rock

Let NASA and the JPL plan your next trip



Whether you're thinking about taking a job that will require a move, or just planning your next vacation in deep space, NASA and its Jet Propulsion Laboratory are prepared to help plant a few dreams in your head.

As part of its efforts to keep space travel and scientific exploration in the public mind, NASA has created a series of posters promoting Mars missions for a generation that isn't ready to sign up now, but needs to begin taking the STEM courses, and dreaming the dreams, that might put them on one of those mission teams when the time comes.

Meanwhile, the Jet Propulsion Laboratory has set its sights, you might say, "To Infinity and Beyond!" with reminders of the wonders that exist in our own solar system and well past it.

To spark the imagination -- and to decorate the bedroom walls of future astronauts, rocket scientists and astrophysicists -- they've created posters that you can download and print out for free.

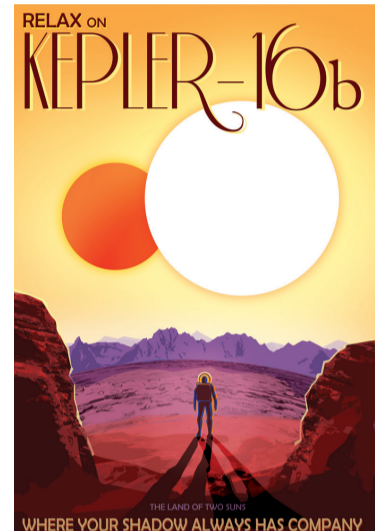
The NASA posters promote jobs on the Mars missions and in a period after, when colonies may exist there.

The JPL posters go even further, singing the praises not only of planets and asteroids in our own system, but of exoplanets well beyond the edge of our solar system.

The JPL posters, in particular, are a space-geek's delight, naming various exoplanets by their Kepler-associated numbers and making jokes about them that are much more humorous if you know, for instance, that Kepler-16b orbits a pair binary stars, so that, as the slogan says, it's "Where Your Shadow Always Has Company."

These are for-real posters that, if you have a printer big enough or take them to a print shop that can handle large sizes, can be printed at about three by two feet, in full, vivid color.

As it is, if you simply want them on your phone, you may want to find a program to cut them down to a less megabit-hogging size. For the download links, come to <http://www.ColoradoNIE.com>



Sudoku

		2		3	
		5			4
				2	1
6					
			3		
	1	3	5		

Rules: Every row across, every column down and each of the six smaller boxes must contain numerals 1,2,3,4,5 and 6, one time and one time only.
The solution to this week's puzzle is on Page 4.



Brainteaser

On this day in 1945, the World War II battle of Okinawa ended, so our answers this week will each begin with the letter "O."

- "The Sooner State," it shares a border with Colorado
- Author of "The Magic Treehouse" books
- Ape found in Malaysian and Indonesian rainforests
- La Junta is the seat of this Colorado county
- A shape like a stretched-out circle, best described as "egg shaped"
- This strange-looking relative of the giraffe is like a horse with striped haunches and a long tongue. It's unusual, but you can see it at the Denver Zoo.
- L. Frank Baum wrote a very popular series of books set in this imaginary land.
- Before writing a paper, many students make a plan by creating one of these.
- Most people don't bother saying the "O" at the beginning of the name of this North American marsupial, known for playing dead when it is threatened.
- Wilbur Wright's brother, who lost the coin flip to become the first person to fly an airplane.

(answers on Page Four)

It's time again for our reminder to help you live a longer, better life

You've heard this before. You've heard this every summer. But the reason you keep hearing it is because it never stops being a real thing: Skin cancer can kill you.

No, not today. The sunburn you get this week won't matter much next week.

But it will matter down the line, and when you let the sun burn you this summer, it could mean that you won't have as many summers to enjoy later.

The best way to avoid risking your health is to use a good sunscreen so you can enjoy being outdoors.

There's more: It makes sense to limit the amount of time you're in the sun during the hottest, sunniest hours of the day. Take your lunch under a tree and chill a bit in the shade before you head back out into the sunshine.

You also need to be sensible about the way you dress on bright, shiney days, and about things like wearing sunglasses to protect your eyes.

And, of course, if someone says, "You're getting red," you need to get out of the sun before you get totally burned.

But, after all those common sense things, sunscreen is your best friend, and the Environmental Working Group has again put out its annual report on the best sunscreens.

This year, they focus on sunscreens for kids, but the basics haven't changed very much: The SPF rating tells how much protection it provides, but you also think about how long it lasts on your skin and how well you put it on to begin with.

You can get more information, and a link to this year's report, at <http://www.ColoradoNIE.com>



Beyond These Four Pages!

Hot Links to Cool Sites!

NASA's Space Place

<http://tinyurl.com/ckspace>

NIE Special Report

<http://tinyurl.com/ckniereport>

Headline Geography

<http://tinyurl.com/ckgeography>

Pulse of the Planet

<http://tinyurl.com/ckpulseplanet>

How to become a NextGen Reporter!

<http://tinyurl.com/colokidsreporter>



To read the sources for these stories

Sleep recommendations

Best Sunscreens 2016

NASA & JPL posters

go to <http://www.tinyurl.com/ckstorylinks>

Sudoku Solution

4	6	2	1	3	5
1	3	5	2	6	4
3	5	4	6	2	1
6	2	1	4	5	3
5	4	6	3	1	2
2	1	3	5	4	6

Brainteaser Solution



(see Page Three)

10 right - Wow!

7 right - Great!

5 right - Good

3 right - See you next time!

1. Oklahoma 2. (Mary Pope) Osborne 3. orangutan 4. Otero 5. oval
6. okapi 7. Oz 8. outline 9. opossum 10. Orville

Freehand

Chapter Six: On Assignment

Our story so far: A man who takes a friendly interest in Caleb's artwork turns out to be General Jacob Brown. Corporal Daley says Brown and other important people are in town for an important meeting, and that something major is being planned.

Caleb was mucking out stalls while Alex lay on a pile of straw, staring up at the ceiling.

"Do you suppose the war will last long enough for us to enlist?" Alex asked.

Caleb turned a pitchforkful of straw and manure into the wheelbarrow. "It's only two more years until we're old enough," he said. "I'd like to say it'll be over by then, but who knows? It just seems to go back and forth."

"I'd like to see some action," Alex declared, rising up on his elbows. "There's nothing to do here."

"You could grab the other pitchfork," Caleb suggested, but Alex had already lain back and stuck a piece of straw in his mouth.

Private Clark appeared in the open barn door. "MacCrimmons! General wants you, up at the main house!"

Caleb put another forkful into the barrow and then stuck the pitchfork into it. "You want to take over?" he asked, and Alex raised his head and looked at him, and at the wheelbarrow, as if the notion had never occurred to him.

Spring had come and, though there was still ice on the lake and piles of snow in the shade near trees and buildings, the ground outside the barn was muddy and wet.

"Has he always let you do all the work?" Clark asked, as they walked up the path.

Caleb grunted in reply but said nothing. It was true: Alex's father had rarely punished him, and Caleb's mother felt it wasn't her place to give her stepson orders. Alex had generally done just enough work to get by and let Caleb do the rest.

"For all his talk about wanting to be a real soldier, he should be glad he isn't," Clark said. "Sgt. Adams would take care of him fast enough!"

They came to the harbor and parted, Clark walking towards the barracks while Caleb took the path to the main house.

The guard at the door glanced at him but said nothing, and he found himself standing in the front hallway alone until Major Forsyth stepped from a room and beckoned him in.

He recognized General Brown at the large table, as well as Colonel Backus, the commander of the post. Commodore Chauncey, who commanded the naval forces, was also there, and another general who he thought was probably Zebulon Pike. He'd never seen him, but he'd heard that Pike had arrived and was going to be part of whatever they were planning.

Brown stood up and took some blank papers from the table.

"Caleb, I want you to go draw some landscapes," he said. "I have maps, but I want you to draw the ford that connects Horse Island, the cliffs along the shore from there to the harbor and then beyond, and the slope up to the log barracks that are being built. The ice won't hold you, but get a look at things from down on the shore. I want views of every place a boat can land and every place a man can come ashore."

He handed Caleb the papers. "Sketch it on these, then come up here and do it over with ink, four copies of everything."

He turned back to the other men. "If they come at all, they'll land their main force on Horse Island. I'm sure of that. But if there's a second landing point, I want to be ready."

He put a hand on Caleb's shoulder.

"Any place you see trees down or ground that's shifted over the winter, mark it carefully. I set up defenses here last summer, but things change. I don't want any surprises."

He looked over at Colonel Backus. "With most of the men gone who know the area, I want the officers who are here to have a good idea of what is out there. We'll have them walk the grounds, but I want these pictures to be included with their orders so there are no mistakes."

Backus nodded agreement and General Brown walked Caleb to the door of the room. "There's time to work today, and then tomorrow. By noon the next day, I want you up here doing the finished pictures. Understand?"

"Yes, sir," Caleb said, and then the door closed behind him and he was, once more, standing alone in the front hall.

He decided to start at the harbor and work his way towards Horse Island until the light failed.

He could do the slopes by the barracks at dusk, because there wasn't as much detail to draw. Then he could finish the shoreline and Horse Island the next day and do the far side of the harbor where there weren't as many cliffs and bluffs.

As he walked down to the harbor, he pondered what General Brown had said.

Most of the experienced officers would be gone, but where? They must be taking most of the regular army, or else Brown, a militia officer, wouldn't have such a big role in the defense of the base.

And, if the general expected an attack by water, it would surely come from the British base at Kingston. That must mean that Chauncey and his ships would also be gone, or else they'd be planning to fight it out on the open water.

Caleb felt in his pocket for his pencil. He might be too young for the army, but he was in the battle anyway.

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For a teaching guide, go to <http://tinyurl.com/ckserial>

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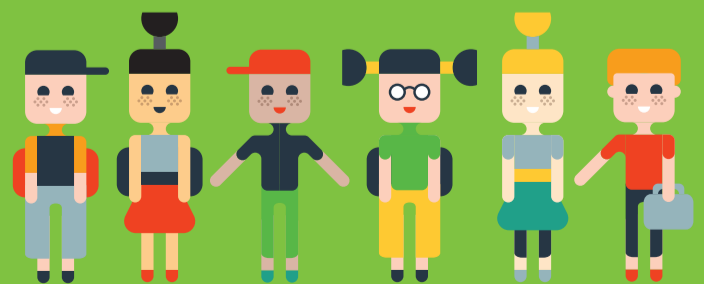
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